



LEGACY OF LLYLGAMYN

WIZARDRY COMMAND ADDITIONS AND CHANGES

Many new features have been added to the Wizardry program. Some of these changes have already been mentioned in the Legacy of Llylgamyn manual; this card is a quick summary of the changes.

- You can now make an additional scenario disk if you have only one disk drive.
- You now must play on an additional scenario disk.
- The “*ROSTER” command in the training grounds has been shortened to “*”.
- When adding a character in Gigamesh’s tavern, entering “*” instead of a name will list the names of the characters who are eligible to join the party.
- The P)ool Gold command transfers all the gold in the party to one person. It is available while in Boltac’s or while inspecting a character from Gigamesh’s or camp.
- While exploring the maze, pressing “O” will toggle the display of informational windows on and off. The windows will appear when needed.
- The Quickplot option now remembers it’s status over the entire duration of a playing session.
- The combat option B)ack has been changed to T)ake Back.
- When casting a malor in camp, the options “(RETURN) to teleport” and “(ESCAPE) to quit” have been replaced by T)eleport and Q)uit, respectively.
- The R)ite of Passage command has been added to the Training Grounds inspect options menu. This command is used only once, to prepare your character for use in Legacy of Llylgamyn.